

## RUBBER BRIDGE SCORING

**IF YOU MADE YOUR CONTRACT** - enter all scores in **your** column of the scorecard:

(1) The score for each trick bid and made in excess of 6 tricks is written below the line

		Not doubled	X	XX
For a contract in:				
Minor suit ♣ or ♦	per trick	20	40	80
Major suit ♥ or ♠	per trick	30	60	120
No Trumps	for the 1 <sup>st</sup> trick (after 6)	40	80	160
	for each subsequent trick	30	60	120

(2) Tricks made in excess of your contract (**overtricks**), are written above the line.

For each overtrick made		<u>not doubled</u>	X	XX
Not vulnerable		trick value	100	200
Vulnerable		trick value	200	400

(3) Enter a bonus above the line, if you bid and made a slam:

	<u>Non-vulnerable</u>	<u>Vulnerable</u>
Small slam (12 tricks)	500	750
Grand slam (13 tricks)	1000	1500

(4) If you were **doubled** and made your contract, add 50 points above the line 'for the insult' or 100 points if you were **redoubled**.

(5) Add a further bonus above the line:

<b>For winning the rubber</b>	
In two games	700
In three games	500
<b>Unfinished rubber</b>	
One game in unfinished rubber	300
A part-score in unfinished rubber	50

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## FOR A FAILED CONTRACT

The defending pair write these penalty scores in their column above the line.

### UNDERTRICKS

<i>Undoubled contracts</i>	<i><u>for each trick</u></i>
Not vulnerable	50
Vulnerable	100

	If the contract was <b>DOUBLED X</b>	
	<i>not vulnerable</i>	<i>vulnerable</i>
for the 1 <sup>st</sup> undertrick	100	200
for the 2 <sup>nd</sup> and 3 <sup>rd</sup> undertricks	200	300
for 4 <sup>th</sup> and each subsequent undertrick	300	300

If the contract was <b>REDOUBLED XX</b>	
<u>All undertricks score at twice the doubled rate.</u>	

- At Hayling Island Bridge Club, we don't score points for 'Honours'
- 100 (or more) points below the line = Game
- The first pair to win 2 Games wins the Rubber